

FLORIDA CONFERENCE SPECIAL CLUB PROGRAMS Section C

- Induction
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- Investiture
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- Baptism Recognition Service
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ADVENTURER INDUCTION CEREMONY

The <u>INDUCTION CEREMONY</u> welcomes new Adventurers in Pre K - Grade 4 into Adventurer membership in the local club and into the fellowship of the Adventurer Organization all over the Florida Conference and worldwide. It is used to inspire Adventurers with the awesome responsibility of upholding the Adventurer ideals that they have pledged to live by as well as presenting to them the serious aspects of being an Adventurer. The program is meant to be a solemn occasion, however, not boring! The best way to accomplish this is to instill in your Adventurers early on the importance of the Pledge and Law and allow them to feel like they own a part of the service. This is their chance to SHINE in front of their church family and boasts in a godly manner about the club which, for many, makes all the difference in their lives. Most often, this is a candlelight service of dedication, but it does not have to be that way. Gauge how receptive your home church would be to such a program and adapt the following to meet your specific needs.

SAMPLE PREPARATION

Center a large table with a smaller one directly in front of it at the Induction Ceremony site. Place a large Adventurer emblem in the center front of the small table. The Pledge and Law banners are located on the right and left of the wall to the sides of the table. Place a 15" candle representing the "Spirit of Adventuring" in the center of the table. In front of the Adventurer spirit candle place six 10" foundation candles representing the progressive level colors. Two 8" white candles, representing the Adventurer Law and Pledge, are placed, one on each side of the Adventurer table in front of the level work candles. Display the American flag to the right of the table and the Adventurer to the left of the table. Have ready in holders on the tables a 4" candle for each person to be inducted. Candles are not required, but encouraged for Adventurer Induction, and battery operated candles are recommended (may even be required by city fire codes). See Ceremony in NAD manual.

Setting up does not constitute total preparation! <u>PRACTICE</u>, <u>PRACTICE</u>, <u>(! ! !)</u> If you want to make this program run smoothly and be a total success, you must practice with the Adventurers and participants.

Suggested Induction Service Program and Suggested Condensed Induction Service For more Information see Adventurer Club DIRECTOR'S GUIDE, page 80-82.

Induction Theme – Outline to the candidates to be inducted and special guests the program procedure and its meaning to the local Adventurer Club.

CEREMONY

Director: "I hereby declare the induction ceremony of the ______ club is now in order. The room is darkened as the Spirit candle is lit. For the light of our program we turn to the Spirit of Adventuring, represented by the candle which has just been lit. It is the spirit of reverence, training, adventure, fun, learning, awareness, and awakening to God and man. This candle in and of itself is not complete, however. Will the following Adventurer staff please come forward?" The director then calls the names of the staff that light the six foundation candles while giving the appropriate meaning for the level represented by the candles lit.

<u>Little Lamb</u> Little Lambs discover what a joy it can be to obey Jesus. (Light blue)

(=:9::::::)

<u>Eager</u> Beaver Eager Beavers explore the love that pours forth from Christ and family.

(Green)

Busy Bees learn how to stay "bizzzzy" working for Jesus.

Busy Bee (Yellow)

Sunbeam Sunbeams study courtesy and practice shining for Jesus every day.

(Orange)

Builder

Builders focus on building Christian character and keeping their bodies

(Blue) strong for Jesus.

Helping Hand Helping Hands lend a helping hand in service to Jesus at home, school,

(Maroon) and in their community.

Have the Adventurers come to the front and recite the Adventurer Pledge as a staff member lights the Adventurer Pledge candle.

Pledge

Because Jesus loves me, I will always do my best.

Repeat the procedure, only this time single out 10 Adventurers to repeat the following as a staff member lights the Adventurer Law candle from the "Spirit of Adventuring" candle:

Law

Jesus can help me to be obedient, be pure, be true, be kind, be respectful, be attentive, be helpful, be cheerful, be thoughtful, be reverent.

"Jesus can help me to be..."

BE OBEDIENT: I will obey God's laws and cheerfully do what my parents and teachers ask me to

do. I will obey the laws of my country.

BE PURE: My body is the temple of God, so I want to keep it clean. I will not swear, smoke,

drink alcohol, do drugs, or do any other thing God says is not good.

BE TRUE: I will always tell the truth and never try to deceive—even if I may get in trouble

for it.

BE KIND: I will look for ways to make other people happy. I will never hurt a person or

animal intentionally. I will share my toys too.

BE RESPECTFUL: I will be courteous to those whom God put in authority over me (like parents and t

teachers) and to those who are younger and weaker than me (like little brothers and sisters). I will take good care of other people's property, even something as

small as a borrowed pencil.

BE ATTENTIVE: I will listen when someone is talking to me at home, at school, and at church. I will

especially listen for God to tell me what to do with my life.

BE HELPFUL: I will look for ways to help and not wait to be asked. I can help family at home,

teachers and friends at school, and others in my community. I can even help God.

BE CHEERFUL: I will not grumble or complain when I don't get my way or when I have work to do.

I will remember that God made me; knowing that makes me happy.

BE THOUGHTFUL: I will make courtesy a habit, both in words and actions. I will look for ways to be

nice to people. I will not be rude or irritating.

BE REVERENT: I will listen carefully to God, His word, and His messengers. I will take good care

of my Bible and church property. I will never make fun of holy things.

The Adventurer Song

English

We are Adventurers at home, at school, at play.
We are Adventurers; we're learning every day,
To be honest, kind and true,
To be like Jesus through and through.
We are Adventurers.

Spanish

Aventurero soy doquiera donde este.
Aventurero soy creciendo en la fe.
A Jesús quiero ser fiel Y cada día ser como El
Aventurero soy.

We are Adventurers!

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Music and Words by Joann M. Herrington



For the MP3 click on the link:

http://www.gcyouthministries.org/Ministries/Adventurers/Adventurer-Song

Director: Will all the new candidates for membership please step forward. *Allow time for them to come to the front, at all times facing them in attention.* Please affirm your dedication to these high principles here presented by repeating the Adventurer Pledge and Law, beginning with the Adventurer candidates. *Following the repeating of the Adventurer Pledge and Law by all of the candidates,* I hereby declare these candidates to be accepted into the fellowship of the _______ Adventurer Club of the Florida Conference of Seventh-day Adventists. You are now being presented a candle (*have the deputy director hand each candidate a 4" white candle*) which you may now light from the "Spirit of Adventuring" candle and place it in the candle holder on the front center of the tables. *Give them time to light all the candles and put in candle holders.* Your light is now added to our club, and we charge you to let your light shine before others in the Spirit of Adventuring. *Invite parents or guardians of each one that has been inducted into membership to come forward to the front and stand behind their child. Give a challenge to the parents or guardians to help these young people reach the high ideals of the club and to encourage them at all times in whatever they try to do. Please bow your heads as we pray that God will give you strength to live up to these high ideals and to be a faithful and loyal club member.*

The Deputy Director or pastor leads out in a prayer of consecration for the new members and families while the club stands in prayer attention.

Director:	These new Adventurers are now full fledged members of the
	Adventurer Club.

The new members then present themselves to the director to receive the hand of fellowship, followed by the deputy director, counselors and captain of his/her unit. The secretary presents the new member with an Adventurer Induction Certificate.

ALTERNATIVE INDUCTION SERVICE

The NAD Adventurer Manual has a beautiful Induction service that includes an Altar, and parents lighting candles.

Note - this induction service is adapted from the one in the North American Division Adventurer Manual 1996 Edition 2.0, page 31 to 34.

The Adventurer Club Director's Guide has instructions for Building the Altar, 2015 Copyright, page 83-85, North American Division Corporation of Seventh-day Adventists.

Lisa/Brad Gary bradlgary@yahoo.com have an alternative for those needing SHORT program.

Adventurer Sabbath

Excellent material on step-by-step procedures for planning an Adventurer Sabbath can be found in this staff manual, in the NAD Adventurer Staff Manual or Adventurer Club Director's Guide (this may be ordered through Advent Source or call the Conference office). Other suggestions include:

1. Special speakers for Adventurer Sabbath (approval must be given by pastor):

Conference Adventurer/Adventurer Director

Conference Adventurer/Adventurer Associate Director

State Adventurer Administrator

Zone Administrator

Cluster Coordinators

Pastor

Youth Pastor

Church School Principal

Council Members

Adventurers

PLEASE!!!! Do yourselves the favor and call them with plenty of advance notice. Also, remember that it costs to travel. Travel expenses for guests from out of town should be reimbursed. Conference, Union and General Conference speakers need not be compensated.

- 2. Display crafts and/or posters of what Adventurers do.
- 3. Display items that need to be replaced (such as old tents) to the church on Sabbath. After new items have been purchased, show that to the church, also.
- 4. Put into the church bulletin the Adventurer agenda for the year and news items. You may want to include a form with blanks for church members to fill out if they would like to help with the club. The needs mentioned on Adventurer Sabbath should include monetary needs as well as needs for staff, cooks, counselors, Sabbath School teachers on camp outs, chaplain, etc.
- 5. If you will have another registration, share that date, so families know when they could involve their children, if they are not already Adventurers.

The offering taken on Adventurer Sabbath should be used for the Adventurer Club. However, permission from the Church Board must be obtained first.

Remember, the real secret to a successful Adventurer Sabbath is planning ahead and plenty of <u>publicity</u>. Make planning to include more than just the church service. Include Sabbath School, fellowship dinner, afternoon specials, and vespers.

- Most important, make the day a spiritual blessing for both those attending and the participants.
- Have a well planned program and <u>start</u> and <u>end</u> on time.
- Make sure all Adventurers and staff members are in FULL DRESS UNIFORM.

Suggested Adventurer Sabbath Service

Adventurer Sabbath my include one or more of these activities: Adventurers ushering, greeting, reading the Scripture, telling the children's story, giving special music, doing skits, and presenting the sermon. If the Adventurers don't give the sermon, make sure the sermon is geared to children or about positive parenting. The Adventurer Club could also sponsor the church bulletin, church flowers, etc. for that Sabbath.

PROGRAM OUTLINE

- Adventurers walk in with flags and banners.
- Repeat the Adventurer Pledge and Law.
- Adventurers offer opening prayer or have a parent/guardian and Adventurer offer prayer together.
- An Adventurer and his or her parent/guardian read Scripture.
- An Adventurer and his/her parent/guardians collect the offering or have the Adventurers collect it alone. (Optional: Have Adventurers stand by the doors after church to collect an offering for the club.)
- Adventurers have special music.
- An Adventurer tells the children's story or the parent/guardian tells the story with the Adventurers help.
- The best option is to have Adventurers give the message. You can select several kids to share short messages. If that is not an option, ask the pastor or a guest who relates well to this age group to give the message.

As part of Adventurer Sabbath, you may want to include a potluck for Adventurers and their parents. Another idea is to plan an afternoon activity like visiting a nursing home or doing another community service project.

Planning the Adventurer Sabbath Program

PURPOSE

The NAD each year suggests a Sabbath in October or November as Adventurer Day to be observed in all Seventh-day Adventist churches with the following objectives:

- 1. To give official recognition and encouragement to the Club in the local church.
- 2. To acquaint the congregation with the scope of possibilities afforded by the Club in the development of our youth.
- 3. To encourage greater cooperation and support of the local Club by the congregation.
- 4. To recruit additional staff members.
- 5. To give the Club members a greater sense of belonging to the church by the active participation in the worship hours.
- 6. To give an opportunity for the church to provide more financial assistance for the club by giving a special offering during the worship hour. By vote of the local church board the church offering on this day may be appropriated to the local Club.

PLANNING THE PROGRAM

For the Adventurer Sabbath to meet the above objectives, planning the program in every detail is a must. Here are some hints and ideas to better the program.

- 1. Most pastors are long range planners. Arrange with the pastor for an Adventurer Sabbath weeks or months in advance.
- 2. Discuss event with the club staff and decide on the best program. Work as a team.
- 3. Present the program to the pastor with a complete outline. Ask for his suggestions and cooperation.
- 4. Apply to the church board to have the Club receive the offering and do the ushering.
- 5. Notify parents, church members, and the church press secretary.
- 6. Begin training participants, color guard, speakers, etc. Remember the Club is on parade.
- 7. Most church members do not know the Adventurer songs, Pledge or Law. Therefore, make a bulletin insert with this information or project words on screen.
- 8. Indicate in the bulletin when the congregation is to stand. Also, announce during the lay activities period that a change has been made in the order of service.
- 9. Program should be snappy no lagging. While the next part of the program is being announced, have the participants on the way.
- 10. Practice at least one dry run of marching in, taking places, and reciting pledges, posting colors, and marching out.
- 11. Places where groups or individual participants stand should be marked with masking tape.
- 12. Adventurer color guard can be dressed up with white gloves, belts, and leggings if Adventurers are participating.

Planning the Adventurer Sabbath Program, Cont'd

- 13. Secure good equipment: flags, standards, banners, etc.
- 14. Full dress uniform with sashes and scarves is a must. The more color, the greater the impression.
- 15. The offering prayer should be written out to avoid meaningless repetition. Minds sometimes "jelly" when they get up in front. All presentations should be outlined and checked by the club director. Leaders, too, need outlines.
- 16. Take music to the church organist or pianist at least a week in advance, preferably two weeks before the program.
- 17. As the program develops, the pastor should be kept in touch.
- 18. A good report on "Adventurer happenings" should cover past year's activities and the Adventurers themselves should be used to tell the story.
- 19. Let the Adventurers have full participation on the program. This is not an occasion to show off, but to present to the church what the Club can do for the youth of the church. They do not want to see leaders speaking, but their own children.
- 20. The "needs of our club" section must have specifics. Tell them exactly what the club needs by way of funds. A dollar per person will allow the club to do such and such. A campaign may be launched for a room, headquarters for the clubs, tents for camping, etc.
- 21. Leaders should have confidence in the presentation of the program. Apologies reveal lack of preparation.
- 22. Invite a good speaker to present the message, or better yet, have one or more of the Adventurers present the sermon. The Conference Pathfinder/Adventurer Director or Pathfinder/Adventurer Assoc. Director will be thrilled to be invited. He probably schedules speaking appointments months ahead, so invite him six months or a year ahead of time. It may be necessary to hold Adventurer Sabbath on another day. Work closely with your pastor on this part of the program.

For more information on Family Blessing refer to NAD Adventurer Club Director's Guide, page 91.

ADVENTURER INVESTITURE

Investiture is a cooperative program for club and church school.

Step-by-step instructions for Investiture programs can be found in the NAD Adventurer Club Director's Guide at Advent Source https://www.adventsource.org. You can also visit the Pathfinder online store at http://www.flpathfinderstore.com, or visit the Florida Conference website at http://www.floridaconference.com/adventurer-store-fl-awards-chips-stars-2/

Be sure to order the supplies you will need from the Adventurer/Adventurer Department well in advance of Investiture and have them ready and sorted before the program. A well-planned, appropriate program with active participation from the Adventurers demonstrating their newly acquired skills should be part of the service.

Arrange with the pastor and church board for use of the church. Notify Master Guides ahead of time to participate.

If Adventurers are working with the local SDA school, communicate with the church school teachers throughout the year to be sure they are doing their part of the level-work and that it will be done on time for Investiture.

IDEAS FOR SERVICE

Slide or video program of year's activities.

Practice for the program with the Adventurers ahead of time.

Display activities and crafts done during the year.

Give out the Awards earned during the year.

Put all Awards in one envelope for each Adventurer.

Call the Awards and class earned while all are being pinned.

Prepare a skit.

Don't miss any details of the program. Arrange for piano player, color guard, and deacon to open up the church, turn on the air conditioner, etc.

Make sure your program moves along quickly. <u>Begin and end on time. The program should be no longer than 1 hour in length.</u>

Full dress uniform is suggested for the Adventurer Investiture program.

SUGGESTED INVESTITURE SERVICE PROGRAM

Sample Program Outline:

Opening Song: "Onward Christian Soldiers"

Scripture Reading: Psalm 19 - read by an Adventurer

Law and Pledge: Adventurer

Prayer: Adventurer

Flag Salute: Everyone stands and is led by an Adventurer

Year in Review: Review of Adventurer year either by slide presentation or video

Special Song: Adventurer(s)

Special Speaker: Guest or Adventurer

Presentation of Level Insignia:

Presentation of Awards, Chips, and Stars:

Benediction:

(Or be creative and plan your own special program)

Remember to include Adventurer song, Law, Pledge in print during program so all present can participate.

Master Guide Induction Ceremony

	Director
Director lights	Sprit of Adventurering Candle – Large, Thick White Candle
	Guide Candle – Yellow Candle
	Master Guide Candle – Gold Candle
	Adventurer Leadership Award – Red Candle
	Adventurer Instructor's Award – Blue Candle
	Adventurer Pledge – White Candle
	Adventurer Law – White Candle
	Adventurer Aim – White Candle
	Adventurer Motto – White Candle
	Inductees Affirmation
	Master Guide Charge
	Prayer

Inductees, please come forward.

Inductees, please be seated.

Director: I hereby declare the induction ceremony of the Florida Conference Master Program now in order.

Light the Spirit of Adventurering Candle.

For the light of our program we turn to the Spirit of Adventurering. The candle which I now light represents this spirit. It is the Spirit of Adventure, Fun, Learning, Camaraderie, Awareness, and Awakening, and above all, a Spirit of Reverence and a Spirit of Service to God and man. This candle represents the light that Master Guides shed on this dark world. It stands for shining Master Guide examples, showing how the Christian life is happy, healthful and filled with service to others.

This light is, of itself, NOT complete or sufficient. To introduce the complementary lights we call on our Master Guide Staff to assist in the ceremony.

_____ is now going to light the candle which represents the spirit of the Adventurer and Adventurer levels.

Guide Candle - Yellow Candle

Salute the Director, Light the Candle and Address the Audience.

Sir, I represent the candidates, who have previously been invested in Adventurer levels. We, in the past, have completed Eager Beavers, Busy Bees, Friends, or Guides. The completions of these levels have allowed us to mature spiritually and prepare ourselves for Master Guide Ministry.

Christ through Paul says, "When I was a child, I talked like a child, I thought like a child, I reasoned like a child. When I became an adult, I put away childish ways behind me. Now we see but a poor reflection as in a mirror; then we shall see face to face. Now I know in part; then I know fully, even as I am fully grown."

I represent those whose goal it is to be with our Master Guide, Jesus Christ, and have advanced toward that goal, as members in the Adventurer and Adventurer Clubs.

Turn, salute the director and be seated.

Master Guide Candle - Gold Candle

_____ is now going to light the candle which represents the candidates for the Master Guide level.

Salute the Director, Light the Candle and Address the Audience.

Sir, I represent the candidates, for the Master Guide level. The Master Guide Level is a course of study that will help one to lead young people, to a greater knowledge and relationship to our Lord Jesus, our Savior.

Jesus, through Isaiah said, "I will lead the blind in a way they know not, in paths they have not know, I will guide them. I will turn the darkness before them into light and the rough places into level ground."

A Master Guide is an experienced leader of Christian Youth, training them for service to God. A Master Guide is to exemplify the Fruits of the Spirit, and the Character of your Heavenly Father, and Characteristics of Jesus Christ, our personal Master Guide. Completing the Master Guide level is the final regular step in Adventurers.

Turn, salute the director and be seated.

Adventurer Leadership Award - Red Candle

_____ is now going to light the candle which represents the candidates for the Adventurer Leadership Awards.

Salute the Director, Light the Candle and Address the Audience.

Sir, I represent the candidates for the Adventurer Leadership Award. The PLA is a course of study, for those who are Master Guides, and feel the calling to grow in Youth Leadership and Christian Service.

"Just as each of us has one body with many members, and these members do not all have the same function, so in Christ we who are many form one body, and each member belongs to all the others. We have different gifts, according to the grace given us. If it is serving, let him serve; if it is teaching, let him teach; if it is encouraging, let him encourage; if it is contributing to the needs of others, let him give generously; if it is leadership, let him govern diligently; if it is showing mercy, let him do it cheerfully.

As PLA candidates we will expand our knowledge of Adventurer Programming, strengthen our leadership and planning skills, find new ways of supporting Adventurer Clubs, and organize new ways of introducing others to Jesus.

Turn, salute the director and be seated.

Adventurer Instructor's Award – Blue Candle

_____ is now going to light the candle which represents the candidates for the Adventurer Instructor Awards.

Salute the Director, Light the Candle and Address the Audience.

Sir, I represent the candidates, for the Adventurer Instructor's Award. The PIA is a course of study for Master Guides, who have completed the PLA requirements, who feel the calling to teach counselors, staff and directors Adventurers skills and spiritual applications.

Jesus said, "But you are not to be called Master, for you have only one Master and you are all brothers. And do not call anyone on earth 'father,' for you have one Father, and he is in heaven. Nor are you to be called 'teacher,' for you have one Teacher, the Christ. The greatest among you will be your servant. For whoever exalts himself will be humbled and he whoever humbles himself will be exalted.

As PIA candidates, we will learn to organize curriculum materials, present seminars, and join the pool of qualified instructors available to the Florida Conference and Local Clubs, and be of greater service to our Master Guide.

Turn, salute the director and be seated.

After the lighting of the Level candles, the director says,

These candles are symbolic of the good things of the Master guide program, emphasizing the high ideals for which the program stands, and the growth the Master Guide candidate has made in their ministry; in the past, is currently making, and will be making in the future.

We now turn to the representatives of the high calling and character to which we are called.

Adventurer Pledge – White Candle

	is now going to light the candle which represents the
Adventurer Pledge.	

Salute the Director, Light the Candle and Address the Audience.

Sir, on behalf of the candidates, I dedicate myself to the commitments of the Adventurer Pledge. We have felt the calling to the Adventurer Ministry of Christ and are advancing his ministry by living our lives according to his principles, and being involved with his children.

"And we pray this in order that we may live a life worthy of the Lord, and may please him in every way; bearing fruit in every good work, growing in the knowledge of God; being strengthened with all power according to his glorious might; so that we may have great endurance and patience, and joyfully giving thanks to the Father, who has qualified us in the share in the inheritance of the saints in the kingdom of light."

Sir, on behalf of the candidates, I vow to keep the Adventurer Pledge.

Turn, salute the director and be seated.

<u>Adventurer Law – White Candle</u>

_____ is now going to light the candle which represents the Adventurer Law.

Salute the Director, Light the Candle and Address the Audience.

Sir, on behalf of the candidates, who by the Grace of Christ, will live by the principles of the Adventurer Law. We will achieve the high ideals, by covering ourselves with Christ's righteousness and letting him lead in our lives.

"I will give you an undivided heart and put a new spirit in you; I will remove from you, your heart of stone, and give you a heart of flesh. Then you will follow my decrees and be careful to keep my laws. You will be my people, and I will be your God."

Sir, on behalf of the candidates, I vow to keep the Adventurer Law.

Turn, salute the director and be seated.

Adventurer Aim – White Candle

	is now going to light the candle which represents the
Adventurer Aim.	

Salute the Director, Light the Candle and Address the Audience.

Sir, I represent the candidates who's aim is, to spread the Advent message to all the world in this generation. We are eagerly awaiting the soon return of Christ, and want to hasten that moment, by our personal involvement.

"With such an army of workers as our youth, rightly trained, might furnish, how soon the message of a crucified, risen, and soon coming Savior might be carried to the whole world! How soon might the end com – the end of suffering and sorrow and sin! How soon, in place of a possession here, with its blight of sin and pain, our children might receive their inheritance where 'the righteous shall inherit the land, and dwell therein forever:' where 'the inhabitant shall not say, I am sick,' and 'the voice of weeping shall be no more heard.'

"Therefore go and make disciples of all nations, baptizing them in the name of the Father and of the Son and the Holy Spirit, and teaching them to obey everything I have commanded you. And surely I am with you always, to the very end of the age."

Sir, on behalf of the candidates, my aim is, the Adventurer Aim.

Turn, salute the director and be seated.

<u>Adventurer Motto – White Candle</u>

_____ is now going to light the candle which represents the Adventurer Motto.

Salute the Director, Light the Candle and Address the Audience

Sir, I represent the candidates, whose motto is: The Love of Christ constraineth us. Love is the reason for the creation of the world, Love is the reason for Christ laying down his live on the cross, and Love is the reason for Adventurer Ministry.

"My command is this: Love each other as I have loved you. Greater love has no one than this, that he lay down his life for his friends. You are my friends, if you do what I command. I no longer call you servants, because a servant does not know his master's business. Instead I have

called you friends, for everything that I learned from my Father, I have made known to you. You did not choose me, but I chose you; and appointed you to go and bear fruit – fruit that will last.'

Sir, On behalf of the candidates, my motto is the Adventurer Motto.

Turn, salute the director and be seated.

After the lighting of the pledge, law, aim and motto candles, the Director says:

On behalf of the candidate's representatives and on behalf of the Florida Conference, I accept the candidate's vows to dedicate themselves to their Master Guide, PLA and PIA level of study; to live according Adventurer Pledge and Law; and direct their lives according to the Adventurer Aim and Motto.

Master, PLA and PIA Candidates,

Attention: Candidates, Front and Center.

Inductees Affirmation

	will lead the Inductees in their Affirmation of the principles
of Master Guides	

Inductees, I now ask you to affirm your dedication to the high principles of the Master Guide Program and repeat the Adventurer Pledge, Law, Aim and Motto aloud. Please repeat after me:

We hereby declare that I, I will be a friend of man.

(please say your own name): My aim is to spread,

Will keep the morning watch;

The advent Message;

I will care for my body; To all the World;

I will keep a level eye; In my generation.

I will be courteous and obedient; My motto is,

I will walk softly in the sanctuary; The Love of Christ Constraineth Me.

I will keep a song in my heart;

I will go on God's errands.

I will, by the Grace of God,

Be pure, kind, and true;

I will be a servant of God;

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Thank you for your commitment. Please move forward, receive your candle, and light your candle from the Spirit of Adventurering Candle.

Inductees light their own candles

The Director says, "You are now being presented with a candle which you may now light from the spirit of Adventurering candle."

As you light is now added to the other lights of your Program, we charge you in the presence of these Adventurers leaders present, to let your light shine before others, in the spirit of Adventurering.

_____ will now give the Master Guide Charge.

Master Guide Charge

As a representative of the Florida Conference of Seventh-day Adventists, it is my privilege to ask each one of you to re-dedicate and re-commit your lives to Jesus as you are inducted into this Master Guide Program.

You have been given the greatest responsibility in the world – to work with God's young people.

Lighting your candle from the Spirit of Adventurering candle shows that you are willing to live up to the highest ideals of the Master Guide Program and the principles for which the church stands. The Master Guide Program is a course of study that lasts until Jesus comes.

Christ is our true Master Guide, and he has already shown the way for us. After he takes us home, he will take away these uniforms, sashes and honors we now have; and he will replace them with white robes and golden crowns, as heavenly emblems, for the loving care you have shown, for his young people.

Therefore, you are charged, that by the grace of God; to endeavor every day to cherish these high ideals and principles; to love and obey God in all your live works, words and actions, and to daily draw nearer to God through prayer and Bible Study. By doing so, you will prove to be a true servant of God and friends to man, every day, so long as you live.

We trust and pray that you will always be faithful to God and man, and uphold the worthy ideals for which the Church stands.

From this day forward, we pray that each of you will realize the job God wants you to do: lead in His Church programs, love those around you, and be a true servant of God and friends to His young people.

After the Charge	
Inductees, Please remain at attention while prayer is offered.	
will now lead us in prayer.	

Adventurers, Attention. Parade Rest. Prayer Attention.

PRAYER

Adventurers, Attention.

These new Master Guide, PLA and PIA candidates are now inductees of the Florida Conference Master Guide Program.

The Induction Ceremony is now closed. You are dismissed.

BAPTISM RECOGNITION SERVICE

The basic Adventurer philosophy requires that Adventurer leaders help the child to understand that the Church loves them, cares for and appreciates them. Club leadership has encouraged, as the basic purpose for the Adventurer Club, the importance of a child understanding the great plan of salvation. The years of Adventuring are the years in which a young person needs to commit himself to a personal walk with God and make his decision with a public declaration through baptism.

When this decision is made and after the baptism takes place, often times very little is said to help affirm this positive important decision. Realizing that baptism and what it represents is the most important decision of an individual's life; we recommend a two-step Baptismal Recognition Service.

First, at a club meeting, as soon as possible after an individual is baptized, a special part of the meeting time should be given to recognizing this decision. A "Recognition of Baptism Certificate", available through the Florida Conference Adventurer/Adventurer Department, should be filled out and presented with appropriate comments of approval.

Along with this, a permanent record of this decision should be recorded and displayed in the club meeting room. A parchment scroll or special record book should be signed by the Adventurer, using decorative special ink (gold) with a fancy quill pen (feather or ink pen), used only for this solemn sacred service.

In addition, a wall place	ุนe should be purchased and dis	splayed where all church members o	can see it.
This plaque should re	ad:		
		Adventurer Club	
	(Name of club/chur	 ch)	

Realizing the importance of the decision to follow Jesus Christ as our personal Savior, the following Adventurers have been baptized according to the example of Jesus:

Secondly, Baptism Recognition should continue beyond the time of an individual's actual baptism. In fact, since this is the most important decision in a person's life, recognition should follow throughout one's life. It is recommended that each month during the club's spiritual time, attention should be given to those who are celebrating their "Born Again" Birthday. An affirmation of their decision should be made (along with a small gift) by the club chaplain, recognizing those who are celebrating their baptisms--one year, two years, and so on. An appeal to those who haven't given their lives to Christ to study and prepare to do so should be made, and a commitment to those who have been to commit themselves anew. This should be a very sacred and meaningful service (only last a few minutes). Special lighting and background music would be nice.

At the end of the club meeting, light refreshment could be served in celebration. It could be called a "Re-Birthday Party" or something appropriate. This type of celebration is encouraged in the place of regular birthday parties.



DVENTURER C L U B	Recognitio	n of Baptism
	In recognition of your baptism into th	ie family of Jesus Christ on
	llow members of the we pledge our prayers and help towa th the angels of heaven in joy for your decis "He that believeth and is baptized	ion to follow Jesus as your personal Savior.
Direc	cor Counselor	Counselor

Baptismal Pin and Baptismal Certificate is available through Florida Conference on line store: www.flpathfinderstore.com.

FAMILY BLESSING

To encourage and uplift the families of your Adventurer Club, try this special service. It could take the place of induction, or it could be used during a parent meeting or Adventurer Sabbath during the year.

The Adventurer Blessing Service is a special ceremony which gives parents the opportunity to bless their children by affirming to them their value in the eyes of their parents and in the eyes of God. During this service, parents recommit themselves to stand by children in good times and in bad times, and to always seek to model for their children the great and unfailing love of God. The Adventurer Blessing Service consists of the following:

- Entrance of Families
- The Tradition of Blessing
- Readings from Scripture
- Affirmation of Value
- Family Pledge
- Song of Blessing
- Dedicatory Prayer

For more information on Family Blessing refer to NAD Adventurer Club Director's Guide, page 86-90.

Lisa or Brad Gary Florida Conference Adventurer State Administrators

Call: (321) 626-9351

OR

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