



# NAD ADDITIONAL PROGRAMS

## Section D

- Adventurer Evangelism Award  
(Award given @ local club)
- Good Citizenship Pin  
(Was called the Good Conduct Ribbon)  
(Award given @ local club)
- Family Network Tips
- Parent Pins  
(Award given @ local club)
- Submitting a New Adventurer Award, Chip & Star
- Evaluation For a New Adventurer Award, Chip & Star

# NAD ADVENTURER EVANGELISM AWARD



The requirements for the Evangelism Award are as follows:

1. Be an Adventurer Club member or Staff Member (recommended for Builder and Helping Hand levels).
2. Attend at least ten meetings (evangelistic meetings, Daniel and Revelation seminars, etc.). If less than ten are conducted, attend at least two-thirds of them.
3. Participate at each of the meetings attended.
4. Wear your Adventurer uniform (including scarf and sash) while participating.
5. Participate in at least four of the following:
  - a. Be an usher.
  - b. Pick up the offering.
  - c. Have scripture or prayer.
  - d. Assist in setting up/taking down a meeting hall.
  - e. Hand out the evening programs, brochures, etc.
  - f. Give a testimony of what Jesus has done for you recently.
  - g. Be a greeter.
  - h. Help operate an Adventurer booth showing what the church has for its young people.
  - i. Invite a non-Adventist guest to attend the meetings and host them throughout the evenings.
  - j. Contact at least ten individuals by phone or in person and invite them to attend the meetings.
  - k. Assist in children's meetings, if available.

## **Recognition:**

1. Patches will be presented to each Adventurer and staff member who completes the requirements. This should be done at an appropriate time, such as:
  - a. During the last evangelistic meeting
  - b. Follow-up baptism Sabbath
  - c. At investiture
  - d. Another appropriate time
2. During this time, an invitation should be extended to all parents of young people of Adventurer age (Pre-K to grade 4) to join the club.
3. Work with Pathfinder Director in your church to partner together and help connect older children to Pathfinder Ministries.

Taken from the Adventurer Home Page on the North American Division Pathfinder/Adventurer Website: [www.adventurer-club.org](http://www.adventurer-club.org)

**For more information on Adventurer Evangelism Patch refer to NAD Adventurer Club Director's Guide, page 101.**

# Family Network Tips and Program Ideas

The Family Network meetings should be in a setting where parents are relaxed and comfortable. With larger groups, nametags may be helpful. Your leadership group can decide what should be included in the program but here is a suggested program.

1. Have fruit juice, hot drinks, crackers and dip, or a healthy sweet (such as sliced fruit) available as parents enter.
2. Begin with prayer and a short devotional. (Discuss Deuteronomy 6:4-6 and how the Family Network can be helpful to parents and guardians in following these instructions.)
3. Take time for an icebreaker to help parents know and feel more comfortable with each other.
  - a. Ask parents to find someone in the group they do not know well.
  - b. Interview this person to learn about one reason why they are proud of their family.
  - c. Allow time for individuals to share with their group what they discovered.
4. Parenting presentation.
5. Announce the next meeting time and topic.
6. Close with prayer.

To make the first meeting special it needs to grab the attention of everyone who comes so they make it a priority to come to the next meeting. For the parents/guardians who didn't make it to the first meeting, explain what they missed and plan to come to the next meeting.

**For more information on Family Network refer to  
NAD Adventurer Club Director's Guide, page 93-97.**

# GOOD CITIZENSHIP PIN



1. The Good Citizenship pin is a special Award pin given to honor Adventurers. If the Adventurer does not uphold the standards that this pin represents, the privilege of wearing it is relinquished. This privilege is relinquished only by the decision of the adult staff and director. It is given for continuous good conduct over 1 year.
2. The Good Citizenship pin should be given out carefully; not too many should be presented. Make this honor an outstanding prize to be cherished. It is recommended that this award be given at the club's Investiture Service.
3. Basis for presentation of Adventurer Good Citizenship Pin shall be the following:
  - a. Adventurer shall have been an active member for one year.
  - b. Adventurer shall be completely uniformed.
  - c. Adventurer shall have a record of 80% attendance in club meetings and attend 80% of all other club activities.
  - d. Adventurer shall have a record of conduct consistent with the Adventurer Pledge and Law.
  - e. Adventurer shall have a record of achievement and complete an Adventurer level and honors.
  - f. Adventurer shall demonstrate in word and action a positive Christian attitude.

"Our ideas of education take too narrow and too low a range. There is need of a broader scope, a higher aim. True education means more than the pursuit of a certain course of study. It is the harmonious development of the physical, mental, and spiritual powers." (Education, p. 13)

# The Adventurer Parent Pin

A handsome series of small pins are available for the purpose of recognizing parents who have demonstrated commitment through regular participation in the Adventurer club.

These six pins are crafted of brass and enamel fill in each of the six colors of the Adventurer classes. Parents of Little Lambs receive the Little Lamb pin. Parents of Eager Beavers receive the Eager Beaver pin. Parents of Busy Bees receive a light blue pin, parents of Sunbeam a yellow pin, parents of Builders a blue pin, and parents of Helping Hands receive a maroon pin. These pins may be awarded at investiture.

Criteria for receiving a pin are at the Director's discretion, and may include:

- Regular attendance at Adventurer Club meetings.
- Supporting the Adventurer Club leadership.
- Participation in Adventurer Club functions.
- Child participation and investiture in the Adventurer Club class curriculum.



**NEW Little Lamb Pin**



**NEW Eager Beaver Pin**

**NOTE: INSPECTIONS ARE NOT PART OF CLUB OF THE YEAR REQUIREMENTS.**

Adventurers and their staff - are NOT inspected. Please remember uniforms during the Adventurer years should not be the focus of the ministry.

Remember the Adventurer Ministry is NOT a miniature Pathfinder Ministry. Do not embarrass your Administrator by asking them for inspections, to critique the Adventurer's uniforms or ask them to watch drill performances for you. The Administrator is visiting your Adventurer Club as a guest.

The Anchoring in Christ Pin available for all six class levels (see Adventurer Club Director's Guide, page 92).



**NEW Little Lamb Parent Pin**



**NEW Eager Beaver Parent Pin**

**These items can be purchase at the Florida Conference  
Pathfinder online store: <http://www.flpathfinderstore.com>**

# Submitting a New NAD Adventurer Stars/Chips/Awards

Those wishing to submit a proposal for a new NAD Adventurer Stars/Chips/Awards must ensure it meets the requirement and is applicable to the North American Division. Stars/Chips/Awards submitted will be reviewed and possibly revised. Stars/Chips/Awards are intended to introduce the children to the particular topic, not to become proficient in the topic.

Here are the steps:

1. Send the proposed Stars/Chips/Awards to the Award Focus Group Chairperson. It must include the following.
  - a. Name of the Stars/Chips/Awards.
  - b. Sample design of the Stars/Chips/Awards patch.
  - c. Statement as to the purpose or need for the Stars/Chips/Awards (what benefit should the Adventurers receive physically, mentally and/or spiritually?).
  - d. When deciding on your requirements, try to incorporate the different learning styles and consider the following:
    - Spiritual application
    - Facts knowledge - introductory level to topic
    - Craft inclusion
    - Physical activity Stars/Chips/Awards
  - e. Answers (or description) for the requirements including list of resource materials.
  - f. Specify the level for which these Stars/Chips/Awards is intended (Pre-K, K, 1, 2, 3, 4).
  - g. Specify what category the Stars/Chips/Awards is for:
    - My God
    - My Family
    - My World
    - My Self
2. Once the Award Focus Group has reviewed and/or revised the Stars/Chips/Awards, one of two things will happen:
  - If selected, it will be returned to be pilot tested in your club and the Focus group will select other clubs to pilot test the Stars/Chips/Awards.
  - If not selected, you will be notified.
3. Once this award has been pilot tested in your club, complete your [evaluation form](#) and return it to the Award Focus Group Chairperson.
4. The Adventurer committee meets once a year. At that time, the final approval of Stars/Chips/Awards will be made.

All accepted proposals for an Adventurer award become the exclusive property of the NAD Youth Ministries Department. Such proposals may be altered or changed in any way deemed appropriate by the NAD Adventurer Awards Taskforce.

# Evaluation Form for Proposed for NAD Adventurer Star/Chip/Award



.....  
Name of Star/Chip/Award \_\_\_\_\_

1. How many Adventurers completed this Star/Chip/Award? \_\_\_\_\_

2. How long did it take to complete this Star/Chip/Award? \_\_\_\_\_

3. What did the Adventurers like the most while completing this Star/Chip/ Award?

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

4. Describe how the Star/Chip/Award met its purpose:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

5. What suggestions would improve this Star/Chip/Award?

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

6. Would you recommend that the NAD accept this Star/Chip/Award?

Yes  No

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

7. Sketch your suggestion for the design of this Star/Chip/Award.

Club Name \_\_\_\_\_

Conference Name \_\_\_\_\_

Evaluator's Name (please print) \_\_\_\_\_